



# SONIC

## THE COMIC

COMPLETE  
SONIC  
STORY

# BUBBLE TROUBLE

IT'S A GAS-P!

COMPLETE  
STORY

# TAILS!

COMPLETE  
STORY

# MEGA- DROID!

COMPLETION

# KNUCKLES!

PLUS

OLYMPIC GRAPHIC ZONE WITH  
NEW CRAYOLA PRIZES!

REVIEWS, Q ZONE AND MORE!



£1.20 • No 83  
2 AUGUST 1996

P  
STC  
Archive  
FORTNIGHTLY

# 3

# CONTROL ZONE

Hey, Boomers!

Have we got a sporting issue for you! Despite the Euro '96 footie championships being well and truly over, that global games event, the Olympics, is in full swing right now. To celebrate, Sonic and co get on their marks for some athletic action in the Graphic Zone. If you're looking for more physical activity then run your fingers through to the Q Zone!

Story-wise, this issue features a special, multi-media, multi-talented personality - me! Yes, having received enough fan mail to wedge open the office door, I thought it was time you Boomers knew more about my daily doings at STC and how annoying my hume colleagues are! If you want to read further adventures about yours truly, write in or e-mail me. I'm waiting ...

That second star of the comic, Sonic (just joking!) gets in to an airtight spot of Bubble Trouble and there's no medals for guessing who's behind it all ... Tails encounters someone from his past - find out who, in Hidden Danger. Meanwhile, the guardian of the Floating Island grapples with the guardian of the Mobian Channel in the conclusion to Troubled Waters.

Finally, Sega delve into their classic game archives this summer and re-release Sonic 2, plus Sonic and Knuckles at giveaway prices - see the Review Zone and enjoy!

Megadroid



## RIGHT ON Q!

Judging by the number of Boomers still being driven crackers by the Scrap Brain Zone, or getting lost in the Labyrinth Zone, help will be at hand in the form of the Q Zone; as it revisits old games from Sonic's past.

From STC 84 onwards, the Q Zone will be supplying hints, tips and cheats galore on getting through those niggly levels and zones. It's crucial information to keep and collect - all at your fingertips! What more could a Sonic Boomer ask for?



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CONSULTANT: RICHARD BURTEN  
PRODUCTION: NARRACOTT

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# SEGA

COMPILED BY  
CHART TRACK  
© ELSA

↑ up/down    RE/NEW entry    ● non mover

## MEGA DRIVE

- 1 NEW BRIAN LARA CRICKET '96
- 2 ↓ TOY STORY
- 3 ↑ SONIC & KNUCKLES
- 4 ↓ FIFA SOCCER '96
- 5 ● AUSTRALIAN RUGBY LEAGUE
- 6 ↑ PGA TOUR GOLF '96
- 7 RE MS PACMAN
- 8 ↓ MICRO MACHINES '96
- 9 ↓ ECCO 2: THE TIDES OF TIME
- 10 RE MICRO MACHINES 2

## SATURN

- 1 NEW EURO '96
- 2 NEW STREET FIGHTER ALPHA
- 3 ↓ PANZER DRAGON 2
- 4 ↓ VIRTUA COP
- 5 ↑ FIFA SOCCER '96
- 6 ↓ SEGA RALLY
- 7 ↓ X-MEN: CHILDREN OF THE ATOM
- 8 ↓ VIRTUA FIGHTER 2
- 9 ↓ SHELLSHOCK
- 10 ↓ WIPE OUT

## MEGA-CD

- 1 RE REBEL ASSAULT
- 2 ↑ BRUTAL: PAWS OF FURY
- 3 ↓ SOULSTAR
- 4 ↓ EARTHWORM JIM
- 5 ↓ B.C. RACERS
- 6 ↓ WORLD CUP USA '94
- 7 ↑ TOMCAT ALLEY
- 8 ↓ SNATCHER
- 9 ↓ ETERNAL CHAMPIONS
- 10 RE THUNDERHAWK

## GAME GEAR

- 1 ↑ SONIC THE HEDGEHOG 2
- 2 RE STAR TREK: GENERATIONS
- 3 ↓ THE LION KING
- 4 ↓ FIFA SOCCER '96
- 5 RE MICRO MACHINES 2
- 6 ↓ SONIC CHAOS
- 7 ↓ ECCO 2: THE TIDES OF TIME
- 8 ↓ SONIC THE HEDGEHOG
- 9 ↓ COLUMNS
- 10 ↓ REN AND STIMPY

# SONIC

THE HEDGEHOG™

## Bubble Trouble

COMPLETE STORY

Script by  
LEW STRINGER

Art by  
ROBERTO COBOZA

Coloring by  
JOHN A. BURNS

Lettering by  
BLAN DE'YLLA



DAYS LATER, SONIC AND TAILS RESPOND TO A DISTRESS CALL IN THE LABYRINTH ZONE...

THERE'S NO ONE AROUND SONIC! THIS COULD BE A TRAP!

GET WITH THE PROGRAM, PIXEL-BRAIN! OF COURSE IT'S A TRAP!

THEN WHY HAVE WE COME HERE?

IT WAS A SLOW DAY! I FELT LIKE A BIT OF EXCITEMENT!

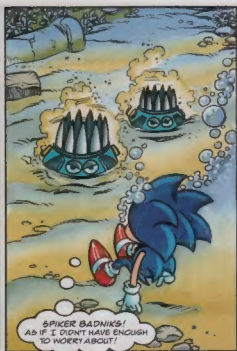
LOOKS LIKE YOU WON'T BE DISAPPOINTED THEN!

NEW BADNIKS! I WONDER WHAT THESE GOONS WILL DO? TICKLE US TO DEATH?

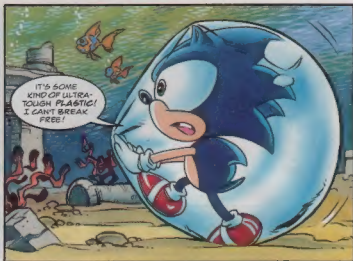
YOW! FIRE-BREATH!

I'D LAY OFF THE CHILLI IF I WERE YOU!

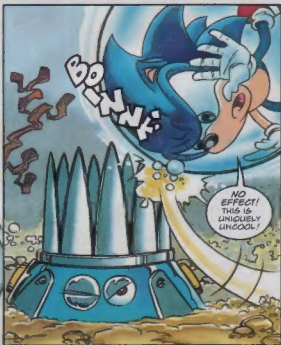
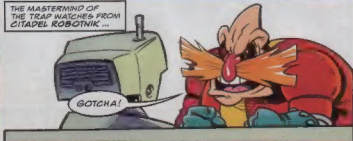
LOOK OUT, SONIC!







THE MASTERMIND OF THE TRAP WATCHES FROM CITADEL ROBOTNIK ...



MEANWHILE, ON THE SURFACE...

NNK! I MAY BE  
OUTNUMBERED! BUT I  
WON'T GIVE UP WHILE I CAN  
STILL USE MY FISTS!



BACK ON THE BED  
OF THE LAKE ...

THE  
BUBBLE IS  
SHRINKING  
AS I'M LOSING  
THE AIR UP! IF I  
DON'T ESCAPE  
SOON, I'M  
FINISHED!



CAN'T SWIM TO  
SAFETY, AND IF I STAY  
HERE, I'LL EITHER  
SUFFOCATE OR DROWN!  
I BET THAT BADNIK'S  
ENJOYING THIS!

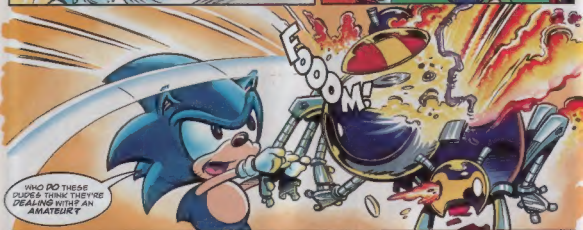


IF I CAN  
JUST REACH THE  
DEBRIS FROM THE OTHER  
BADNIK ...









# REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

SFC'S RATING SYSTEM  
UNDER 40 - TOWNVILLE

40-70 - NORMALSVILLE  
70-90 - FUN CITY

90-99 - BIG TIME CITY  
OVER 99 - MEGA CITY

Sega know they can't keep good games down, which is why they've re-released a couple of cool, classic games. Whether your just out of nappies, or reaching your teens and beyond, these Mega Drive games are still a joy to play!

## SONIC THE HEDGEHOG 2

Reviewed by David Gibbon



GAME TYPE: PLATFORM  
PLAYERS: 1-2  
PUBLISHER: SEGA  
PRICE: £19.99

RE-RELEASE DATE: OUT NOW  
AGE SUITABILITY: ALL

For all those new Sonic Boomers who weren't lucky enough to catch this smash hit game, the first time round, Sega have re-released *Sonic 2*.

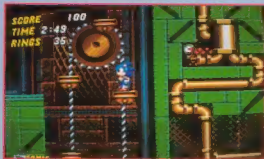
The game was originally launched in November 1992, on a day known as Sonic Twosday (well, it was released on Tuesday!). Amazingly, it sold a whopping 750,000 copies on its first day, more than any other video game - ever!

*Sonic 2* saw the debut of Sonic's best friend Tails, and included many new zones, power ups, plus the new two-player mode, where both Sonic and Tails help each other out. There was even a split-screen, two-player game, which enabled the dynamic duo to



race each other in order to complete a level in the fastest time. There was also a brilliant bonus game too, where both Sonic and Tails raced along a 3D tunnel collecting rings.

If you don't own *Sonic 2*, then don't even think about it, just buy it! You'll experience Sonic and Tails at their very best!



## FINAL COUNTDOWN

### RAVES

One of  
Sonic's all  
time best!



GRAPHICS 90

SOUND 92

### GRAVES

Not much  
point buying  
if you've  
already got  
it, that is!



PLAYABILITY 93

OVERALL 91

# SONIC & KNUCKLES

REVIEWED BY: JAMES WATSON



GAME TYPE: PLATFORM  
PLAYERS: 1

PUBLISHER: SEGA  
PRICE: £24.99

RE-RELEASE DATE: OUT NOW  
AGE SUITABILITY: ALL



Having already achieved a succession of hits with *Sonic 1*, *2*, and *3*, Sega's super cool hedgehog was paired up with a certain red-headed Ecnidna and *Sonic & Knuckles* was created! Knuckles was given a share of the limelight as well a chance to show-off his certainly impressed fans with his climbing skills!

*Sonic & Knuckles* was the first game of its type to have a top-slot, allowing previous titles in the series to be backwardly compatible. By packing *Sonic 3* into *Sonic & Knuckles*, allows you to be Knuckles in the game, thus adding a new dimension to gameplay and giving value for money with *Sonic 1*, *2*, and *3*.



Played over a total of six levels with two new bonus rounds, there are harder to beat bosses together with plenty more objects to interact with and avoid. The 3D in-yr-face Special Stage previously seen in *Sonic 3*, is still present, plus the energetic activities of running at speed, collecting rings and finding emeralds remains unchanged.

The much criticised F-Ram save facility introduced in *Sonic 3* is not included in *Sonic & Knuckles*, making it much harder to complete. Those who like a challenge will be more than satisfied.



KNUCKLES FACES  
THE MENACE OF  
CAPTAIN CLAW...

I PATROL  
THE WATERS OF  
THE MOBIAN  
CHANNEL!

YOU  
WERE A FOOL  
TO TRY TO CROSS,  
KNUCKLES. NOW YOU  
MUST PAY THE  
PRICE!

IF YOU  
THINK I'LL LET  
YOU TURN ME IN  
FOR ROBOTNIK'S  
REWARD...

OH, I DON'T  
EXPECT YOU TO  
COME QUIETLY! IN  
FACT I RATHER  
HOPE YOU'LL  
RESIST.

WELL,  
IF IT'S A WORK-  
OUT YOU'RE  
AFTER

I SO  
RARELY GET  
THE CHANCE TO PUT  
MY OCTONAUGHT  
THROUGH ITS  
FACES!

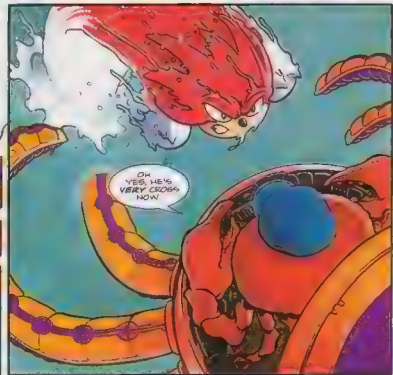
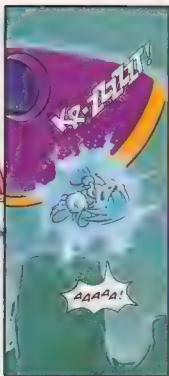
OH  
SPLENDID  
ABSOLUTELY  
SPLENDID!

**KNUCKLES**  
**TROUBLED**  
**WATERS**

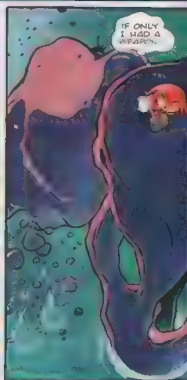
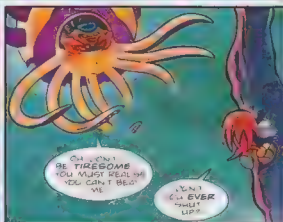
WRITTEN BY  
MICHEL BIZIER

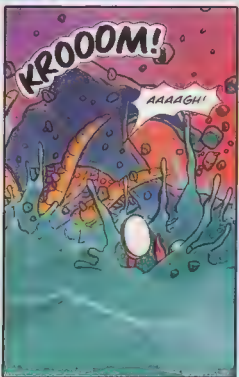
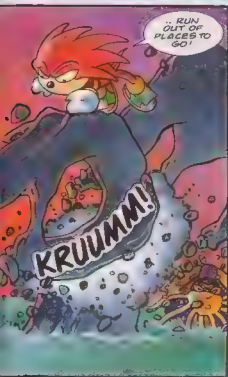
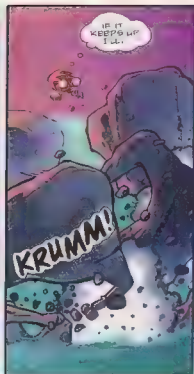
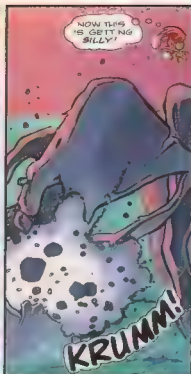
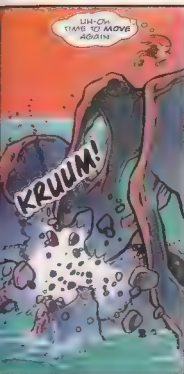
ART BY  
MIKE DUBOIS

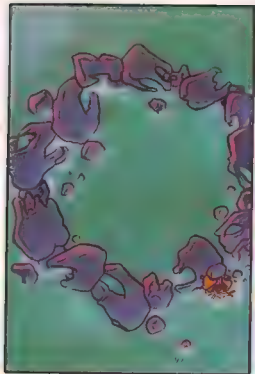
COLORS BY  
CLIFF FELL











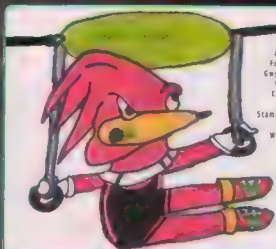
# OLYMPIC

## ZONE

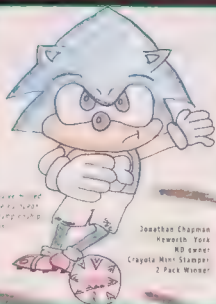
Send your best hand-drawn Olympic-themed art to: Zone of Arts, c/o Zone of Arts, 1111 1st St. SE, Atlanta, GA 30316. We'll award a \$100 prize to the winner of each category.



Craig Wickinson  
Byfed 5 Wales  
Crayola Mini  
Stamper 2 Pack  
Winner

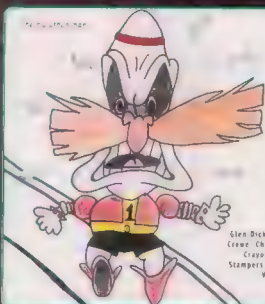


Angela  
Farmby  
Gwynedd  
Wales  
Crayola  
Mini  
Stamper 2  
Pack  
Winner



Jonathan Chapman  
Heworth York  
RD owner  
Crayola Mini  
Stamper  
2 Pack  
Winner

Jonathan Chapman  
Heworth York  
RD owner  
Crayola Mini  
Stamper  
2 Pack  
Winner



Glen Dickenson  
Crewe Cheshire  
Crayola Mini  
Stamper 2 Pack  
Winner

July 1989



Benjamin Cook  
Saltford Bristol  
HD owner  
Crayola Mini  
Stamps 2 Pack  
Winner

0

July 1989



Jessica Padkin,  
5 Wigston,  
Leicester,  
Crayola Mini  
Stamps 2 Pack  
Winner

July 1989

# ATLANTA 2011 OLYMPICS



Chris Ashman  
Stoke on-Trent Staffs  
Crayola Mini Stamps 2  
Pack Winner.

July 1989



Jennifer  
Spreadbury,  
Cranleigh  
Surrey. HD 11  
owner  
Crayola Mini  
Stamps 2  
Pack Winner

Mr. R. HANFORD, 21, 101ST ST N  
T. N. 11, 111, 112, 113, 114, 115  
CRAYOLA MINI STAMPS 2  
PACK WINNER, 2011

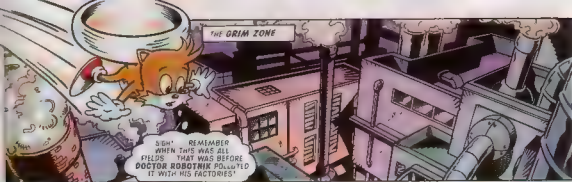
CRAYOLA MINI STAMPS 2



avoid lined paper and

Be original and don't copy



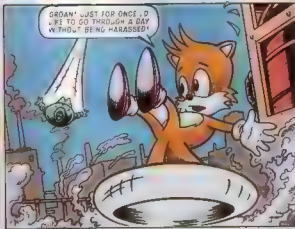
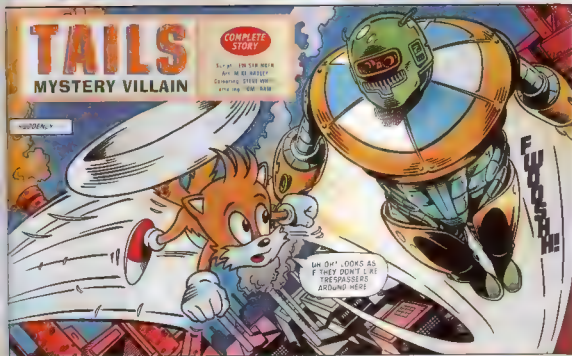


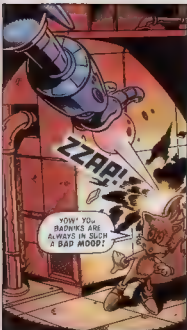
# TAILS

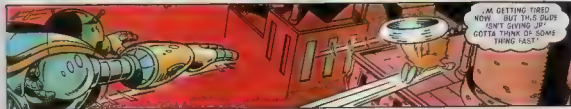
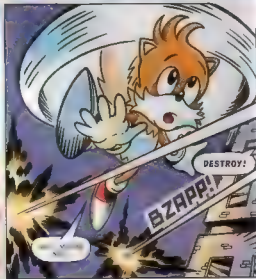
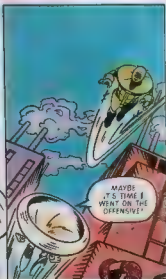
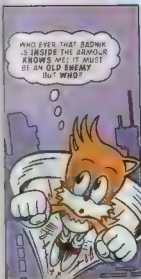
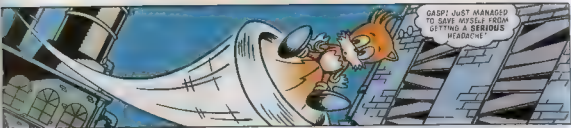
## MYSTERY VILLAIN

COMPLETE  
STORY

Script: TIM SPOONER  
Art: MIKE HADLEY  
Coloring: STEVE WOOD  
Lettering: BOB BARR







I WILL HAVE  
MY REVENGE!

ZZAPP!

CRRRUMBLE!

OH NO!

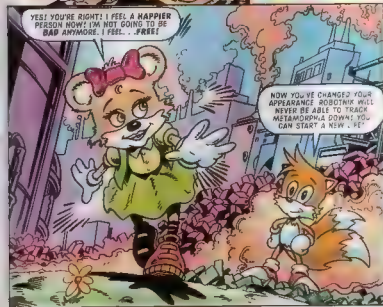
CRRAASH!

THAT  
MUST HAVE  
HURT!

METAMORPHIA!  
SO THAT'S WHO THE  
BADGUK IN DISGUISE  
WAS!

GROAN!

METAMORPHIA USED TO  
BE A SHAPE-SHIFTER AND  
A REALLY DANGEROUS  
ENEMY... BUT NOW SHE  
LOOKS SO SAD!







# Q ZONE

Q IS FOR QUESTION

Q IS FOR QUERY

Q IS FOR QUANTITY

IF YOU WANT TO ENTER THE Q ZONE AND WIN, THROUGH OUR MAIL ROOM  
FAVOURITE SEGA GAMES, DROP A LINE TO:-

Q ZONE, SONIC THE COMIC, 25-31 THISTOCK PLACE, LONDON, W1N 8QJ.



Compiled by Chris Jones

Top 6 team wins a game and scores  
a winning goal. Congratulations, you  
are now a winner. You have made it to the  
top of the winners rostrum, no sweat!

## FIFA SOCCER '96



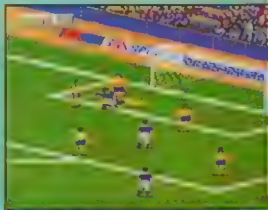
DRIVE

If England or Scotland win the European Champion-  
ship this summer, they'll no doubt have borrowed  
some of the super skills used in FIFA '96! Just go to  
the Options, then to the control screen by pressing  
Pause. Press A for the cheat menu screen, and select  
any of these codes

Dream Team	A,A,B,B,A,C,C,B,C,C,A,A
Super Kick	B,A,B,B,C,B,A,C,B,B,B,B,B
Super Keeper	A,A,A,A,A,B,B,B,B,B,A,C,C
Super Offence	A,A,A,C,C,B,C,A,A,B,C,C
Super Defence	B,B,B,C,B,C,A,C,B,B,B,C,B



To improve your teams' ability and strength, Select  
Options and then select Transfer News. Go to the  
best teams in the world, swap their players with your  
reserves. Now swap the team members you don't want  
with your new improved reserves.





## JOHN MADDEN '96



MEGA  
DRIVE

"41, 42, 44...HLT...HLT...HLT." Instead of a play like this on Madden, why not try a Turbo Ball? To play in this mode just press A,C,C,B,B, before the main menu appears.

## NBA JAM TOURNAMENT EDITION



MEGA  
DRIVE

Get ready to basket some bails! Using famous people as players, instead of the likes of Michael Jordan and Shaq, makes this game extra fun..



Bill Clinton

C-Press A & Start, I-Press any button, C-Press B & Start.

Hillary Clinton

H-Press any button, C-Press B & Start, Space-Press any button.

Prince Charles

R-Press B & Start, O-Press A & Start, Y-Press any button.

Kid Silk

K-Press any button, S-Press B & Start, K-Press C & Start.

Heavy D

H-Press A & Start, V-Press any button, Y-Press B & Start.



## SEGA RALLY



MEGA  
DRIVE

When there's mud, trees, and smart cars around, it's going to be a rally good time!

### HINTS AND TIPS

To get the wicked Lancia Stratos car, press X,Y,Z,Y,X, at the main menu. Go to the bottom car and press down. Manual transmission is on one side, Automatic on the other.

To select the Lakeside Track while keeping X+Y pressed down, enter the Time Attack or Practice modes.

Get a Hyper Car by selecting your car in Arcade mode, and pressing X+C at the same time. Press Start, and your car will become a speedy, smooth handling, dream machine.

At the Sega Rally title screen, hold down Y and press start. Keeping Y held down, make all your selections as normal, using the C key. Release Y as you zoom into the start of your race and your track will be reversed. Back-tastic.

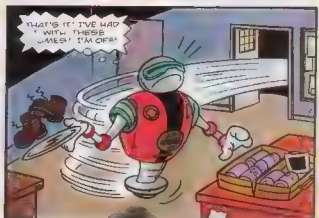
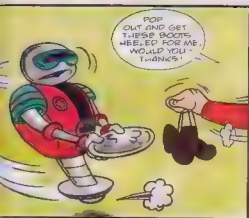
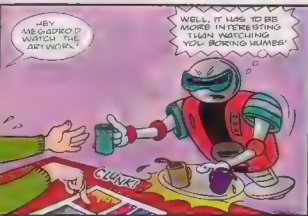
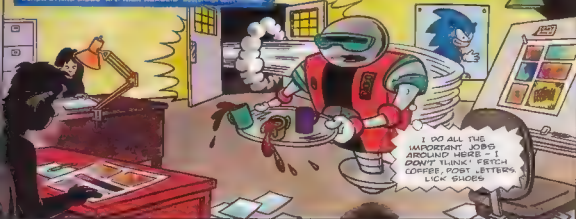


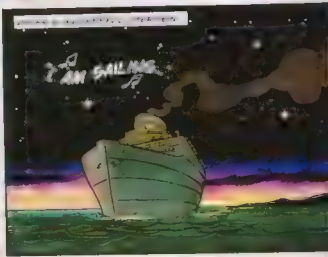
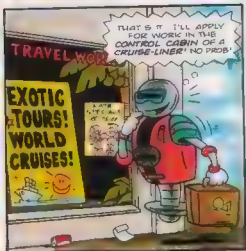
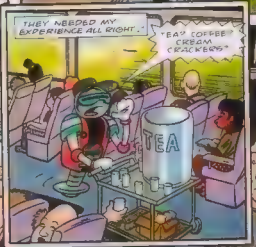
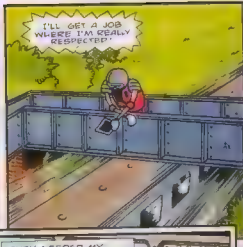
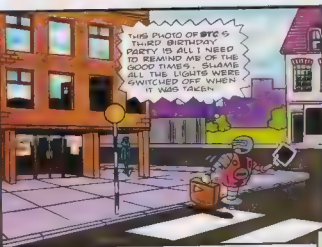
NEXT ISSUE: SONIC REVISITED - PART 1!

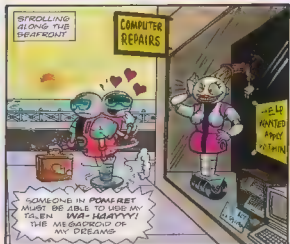
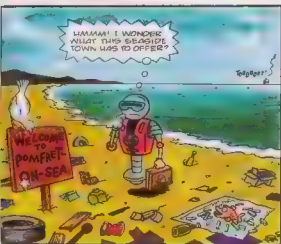
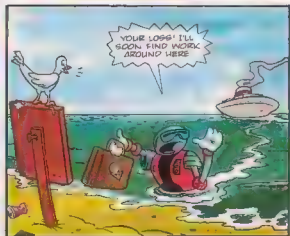
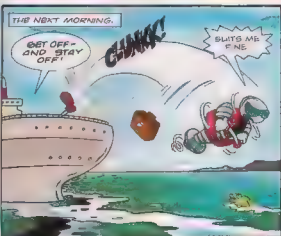
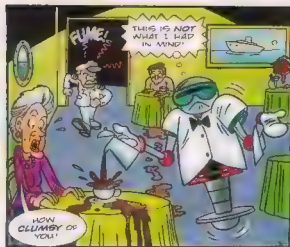
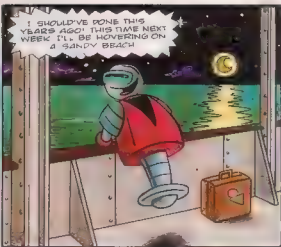
# MEGADROID ON THE MOVE

Script: LYNN STONE Art: MIKE ADAMS Layout: GUY WATSON

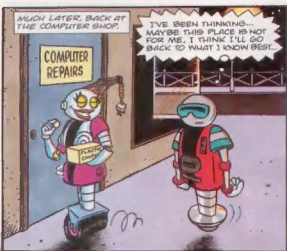
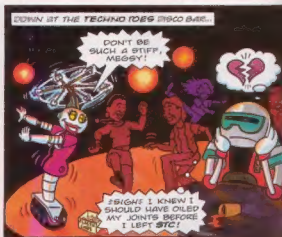
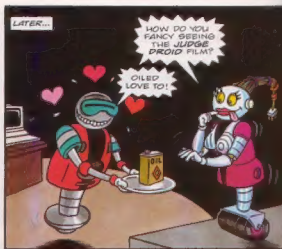
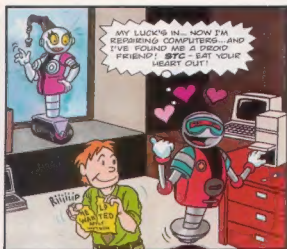
THE NERVE CENTRE  
OF STC ACTIVITIES.

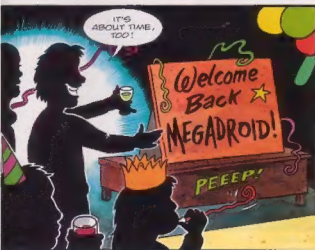
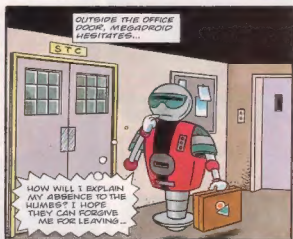
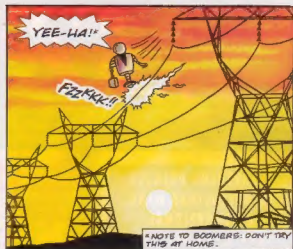
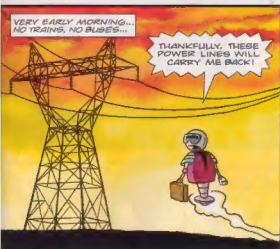














# SPEED LINES

EITHER POST YOUR MAIL TO:-  
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.

... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

EVERYTHING PRINTED  
IN SPEEDLINES WINS  
A SENSATIONAL  
SEGA MEGA HOG TAG!



## CHANNEL TUNING

Dear Megadroid,

What ever happened to the News Zone? This insight into the world of Sega, fast became my favourite section of the comic. It was useful being the Sega 'know-it-all' at college, but now I'm as dumb as the rest!



Owen Davies GG/MD owner.  
Please send in your full  
snail mail address.  
Sega Mega Hog Tag Winner.



So much for the old  
hume saying, "No news  
is good news"!

However, do not fret  
Owen, because next issue, *STC* has a  
special news feature on the forth-  
coming Sega Channel!



Send your e-mail  
messages to:

[stc@egmont.co.uk](mailto:stc@egmont.co.uk)



Be sure to include your snail mail (postal)  
address if you want to win a prize!

## GETTING PERSONAL!

Dear Megadroid,

I must know the following:-

- 1) When is it your birthday?
- 2) How do you get around, when you have no legs?
- 3) Do you go to the bathroom?



Mark Farrelly,  
Dublin, Ireland.  
Sega Mega Hog Tag Winner.



- 1) I'm as old as *STC* itself ...
- 2) Hover look in my own story, this issue ...
- 3) Mind you own business!

*I see great things in store next issue ...*



Daniel Fulton, Portsmouth.  
Sega Mega Hog Tag Winner.

*Knuckles has a fistful of dollars ...*



Craig Marlow, Northants.  
Sega Mega Hog Tag Winner.

## D.I.Y. SONIC

Dear *STC*,

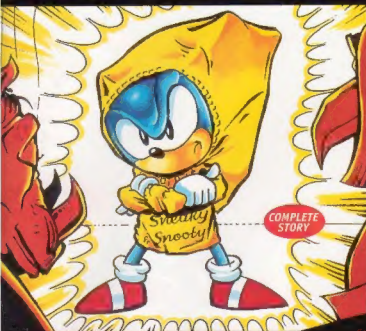
I have a great idea, how about a step-by-step guide of instructions on how to draw Sonic?

Ryan Worgan, Letchworth, Herts.  
MS owner.  
Sega Mega Hog Tag Winner.



You can pamper to your artistic needs, by uncovering diagrams and instructions of how to draw Sega's super speedster, in the 1996 Sonic Holiday Special.

# NEXT ISSUE NEW IMAGE



COMPLETE  
STORY

## ANORAKS ARE BACK! IN SONIC'S WORLD

NEW  
SONIC  
STORY

HEROES &  
VILLAINS

NEW  
KNUCKLES  
STORY

VILLAGE OF  
THE DAMNED

COMPLETE  
TAILS  
STORY

SNEAKER  
SEEKER

PLUS

NEWS SPECIAL!  
SEGA CHANNEL

REVIEWS!  
PANZER DRAGON 2  
STARFIGHTER 3000

Q ZONE!  
SONIC REVISITED

STC 84

ON SALE WEDNESDAY, 7 AUGUST '96

£1.20

# DATA STRIP

I'VE BEEN READING  
STC SINCE ...

ISSUE

AGE

NAME .....

ADDRESS .....

MY FAVOURITE ...

FILM/VIDEO IS .....

BAND/SINGER IS .....

MY SEGA SYSTEM ...

TICK:-

GG ☐

MCD ☐

MD ☐

MM ☐

MS ☐

32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE .....

..... AS A COMIC STRIP IN STC.

THIS ISSUE'S  
MEGA HITS!

1ST CHOICE .....

2ND CHOICE .....

3RD CHOICE .....

YOUR RATING FOR ISSUE 83

 %


Post to: Data Strip/Sonic The Comic,  
25/31 Tavistock Place,  
London WC1H 9SU.